



**Est. 1973
COLUMBIA, SC**



NEWSFLASH

December 2018





International Plastic Modelers' Society/USA Membership Application / Renewal Form

New ☐

Renewal ☐

IPMS #:

Name:

Address:

City: State:

Zip Code:

Phone: E-Mail:

Chapter Affiliation, if any:

Junior (17 years or younger) \$17.00 Date of Birth:

Adult One year \$30.00

Two years \$58.00

Three years \$86.00

Canada & Mexico \$35.00

Foreign Surface \$38.00

Family (1 set of Journals) ← Adult fee + \$5.00 # of cards?

Your Signature:

If recommended by an IPMS member, please provide his/her:

Name: IPMS #:

PAYMENT OPTIONS:

Cash ☐ Amount:

Check ☐ Check #: Amount:

Credit Card ☐ Master Card ☐ Visa ☐

Card Number:

Exp. Date: /

Billing Address, if different than above -

Address:

City: State:

Zip Code:

Applications should be printed and mailed to: IPMS/USA, P.O. Box 56023, St Petersburg, FL 33732-6023

Hello Swamp Foxes,

Welcome to the December 2018 Newsletter.

Well here we are bringing to an end what I think has been a very good year for Us Model builders, Now look forward to 2019 and hopefully another great year on the Model front and our Hobby in General.

Novembers meeting saw 17 members attend, The President opened the meeting and went through the agenda,

The Kit sale was discussed and took place on Saturday 1st of December at the Genova Family Karate, A great turnout despite it being a very wet day..... overall a great success.....

We then covered any other business and Members models. Before Ralph gave a great demonstration on working with clear parts.

As usual many proceeded to Bojangles for the meeting after the meeting.

Next Meeting, Wednesday 19th December 2018, 6pm – 8pm at Lexington Main Library.

Christmas Party Special Meeting

From the Front Office...

Tonight's agenda:

1. New member introductions
2. Brief (and I do mean BRIEF) recap of the SIDNA Sale
3. Party time!

By all measures, the SIDNA Sale was a success. Thanks go to Mikey Martucci and David Hoover, who did all the legwork to make it happen, and special thanks to David Hoover for allowing us to use the Karate studio. We'll look into a repeat performance next year, probably after the June show. Stay Tuned.

Details on the Gift Exchange are located in this issue of the Newsflash. We're changing things up a little bit from the way they were in years previous, I think you'll have a lot of fun.

Don't forget:

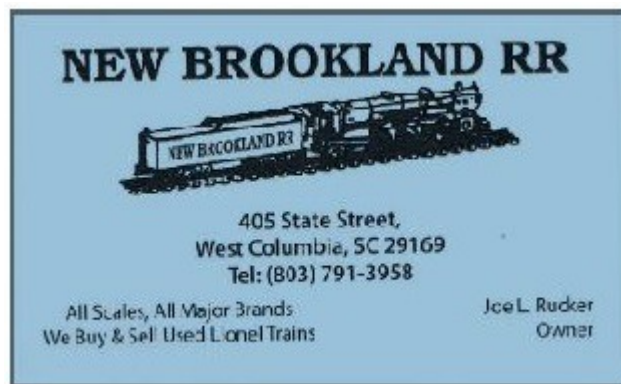
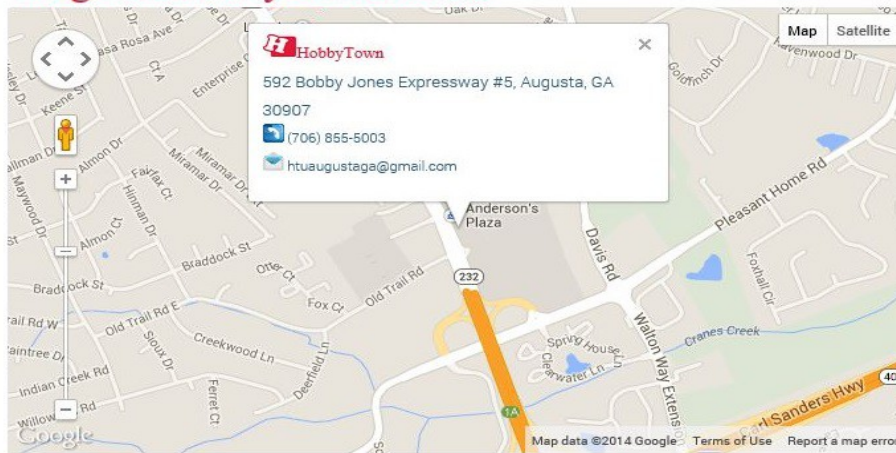
1. Club dues are due in January--\$12 for the year.
2. The IPMS Chattanooga annual show is on 5 January, before we meet again.

Don't forget the other clubs in the Midlands. They welcome you to attend their meetings—the more the merrier and we all speak a common language:

- a. SCMA, First Monday of the month, 7PM, Genova Karate, 169-B Hwy 378 West, Lexington.
- b. AMPS Central South Carolina, Second Thursday of the month, 6:30 PM, Richland Library, 763 Fashion Drive, Columbia.

SUPPORT THE LOCAL HOBBY STORES

Augusta HobbyTown USA:



SUPPORT THE LOCAL HOBBY STORES

Pics from the SIDNA Sale (Where's Wally)

First off Many Thanks to David Hoover and Michael Martucci for organizing this successful event.





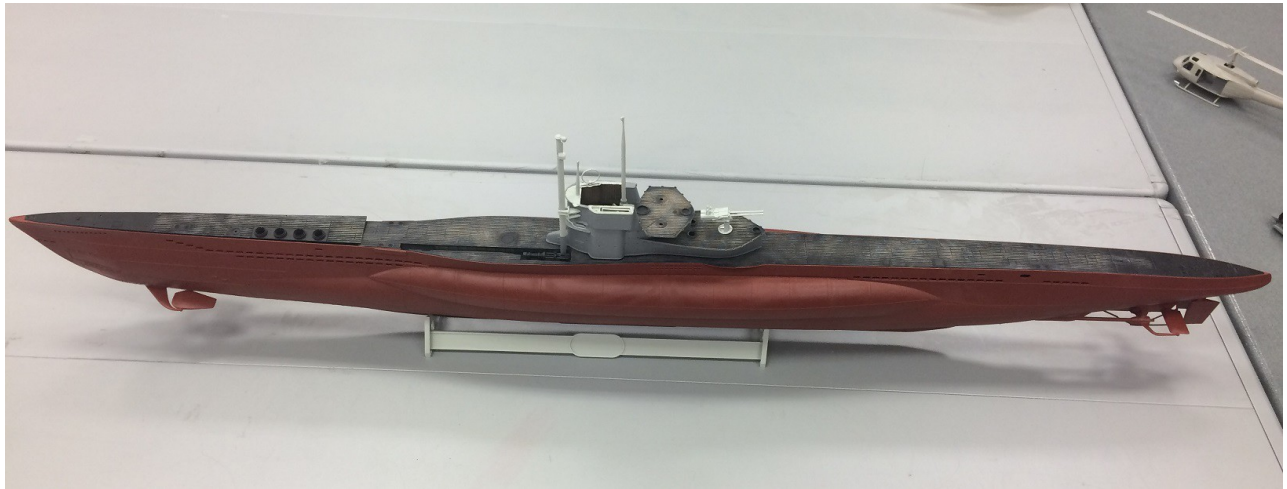




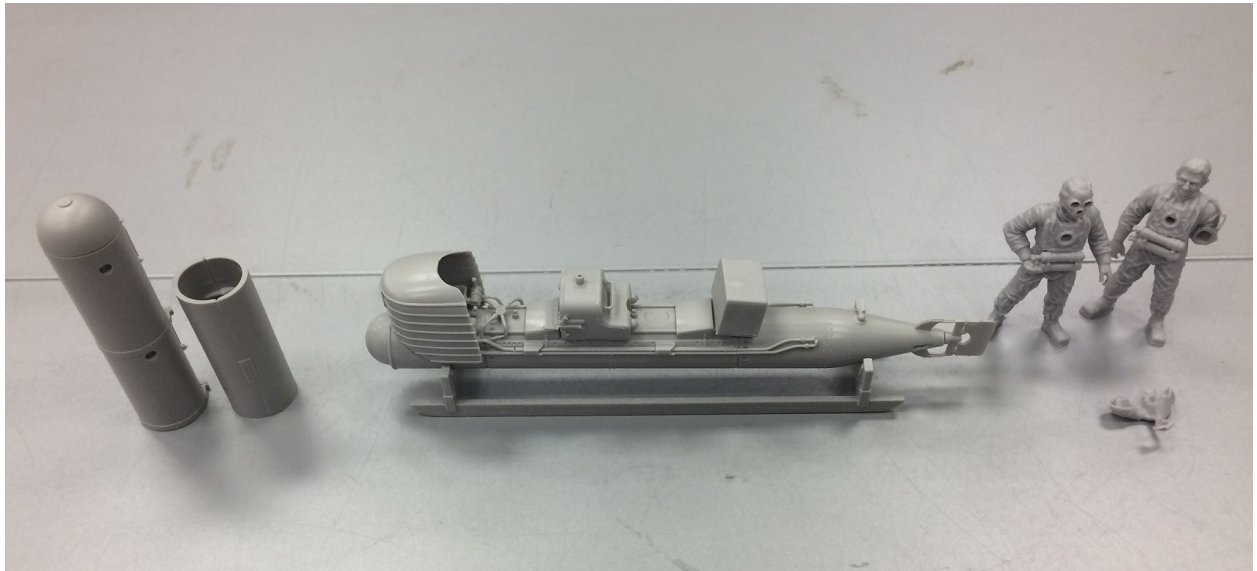




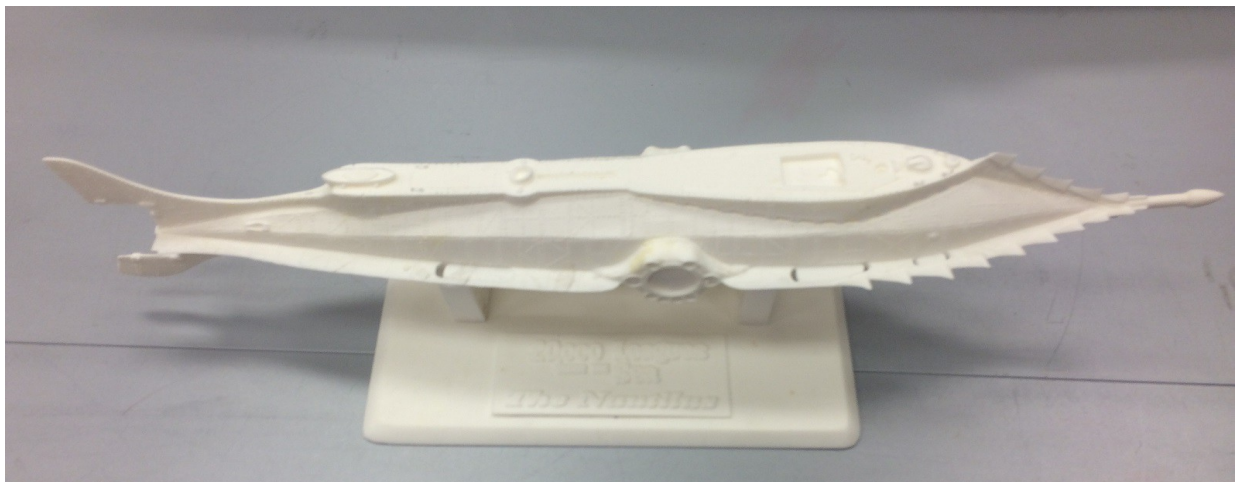
Members Models from the November Meeting



John Currie – Revell – 1/72 scale Type VIIC /41 U-boat



John Currie – Italeri – 1/35 scale SLC Maiale.



John Currie - Nautilus from 20,000 Leagues beneath the Sea.



Michael Martucci – Revell – 1/28 scale SPAD XIII



Zach Chapman – Tamiya – 1/48 scale P-51D Mustang SCANG



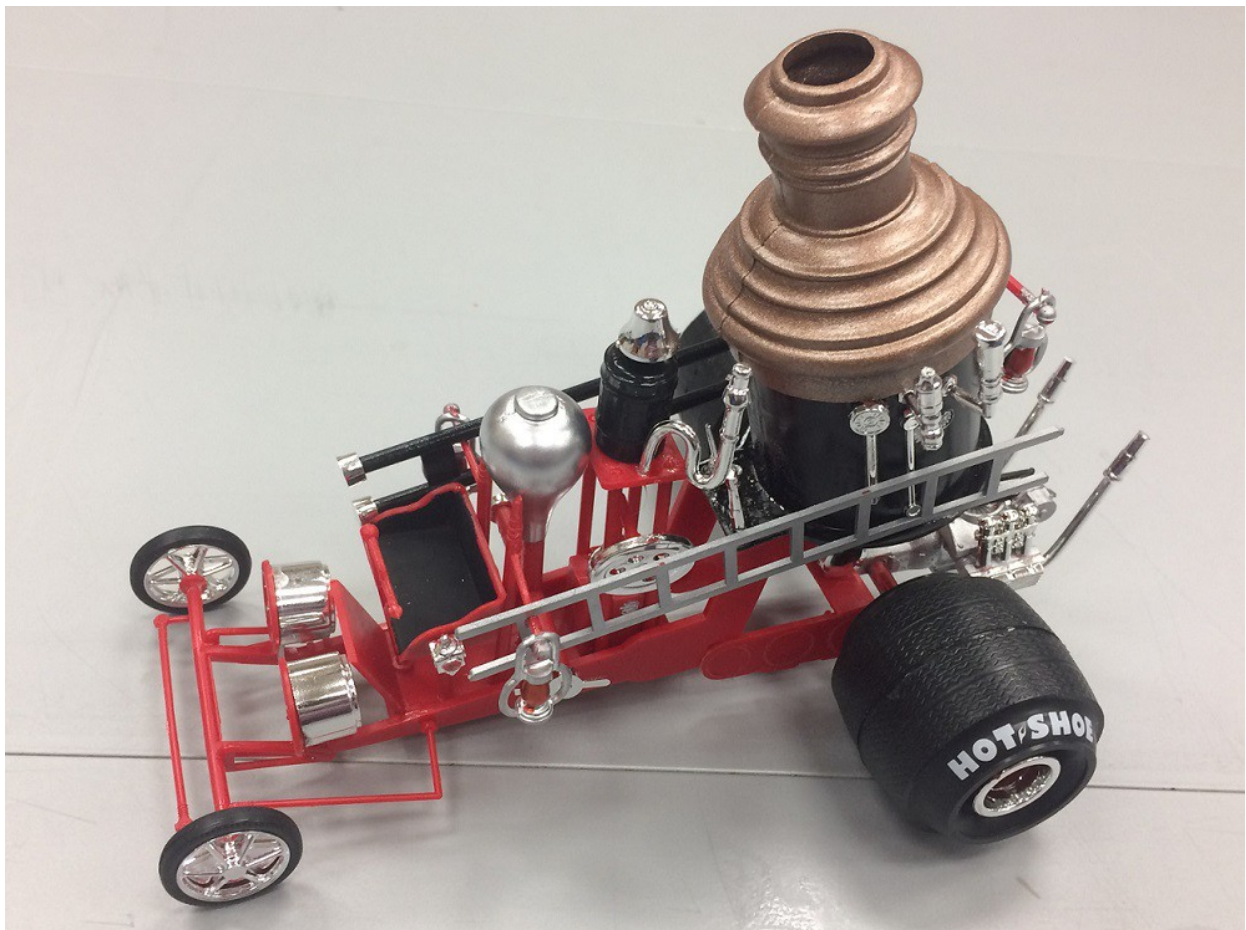
Tom Wingate – Trumpeter – 1/32 scale MIG 3



Tom Wingate – Trumpeter – 1/32 scale P-51B Mustang



Jim Hamilton – 1/48 scale Chinese Xian JH 7 Flying Leopard



Donnie Greenway – AMT – 1/25 scale "Flameout"



DC Locke – Testors – F-5A Tiger II



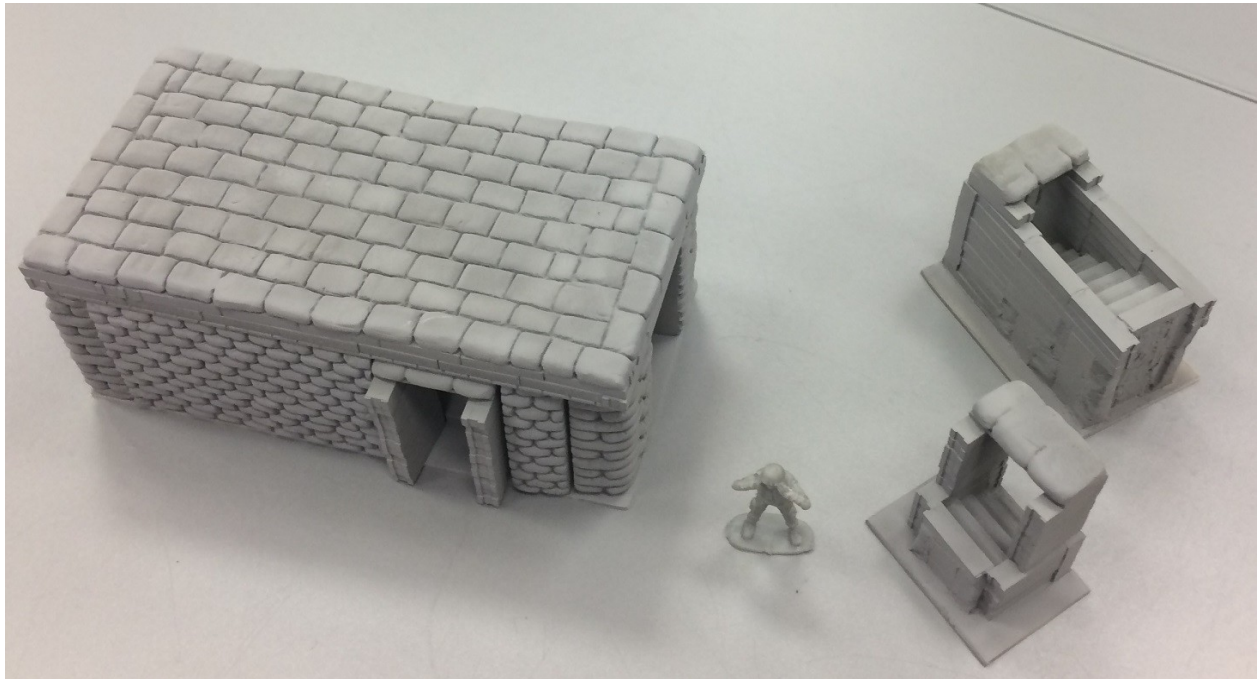
DC Locke – Monogram – 1/48 scale TBD Devastator



Bob Spagnola – Dragon – 1/35 scale Tiger I Mid Production



John Melton – Eduard – 1/48 Focke Wulf 190-D



Mike Roof – Scratch Built – 1/72 scale Vietnam war, US Bunkers (Masters)



Trevor Edwards – Hasegawa – 1/72 scale UH-1H Huey



Ralph Nardone – Hasegawa – 1/72 scale UH-1H



Ralph Nardone – Italeri – 1/72 scale CH-47C + Scratch built cargo net

Ralph working with clear parts demonstration



I NO LONGER KEEP A
NAUGHTY OR NICE LIST. I'M
ONLY CONCERNED WITH
WHO FRIENDS ME.





GIFT EXCHANGE RULES

If you would like to play along, bring a WRAPPED, hobby-related gift (they don't have to be kits—books, tools, etc. are also fair game). Please, make sure the items you have are in good, un-started condition--started kits or kits missing parts are the equivalent of lumps of coal...

The wrapped gifts will be placed into a pile on the table.

Everyone wishing to play along will draw a number chip from the hat. This is your “Player” number. Remember it for later in the game.

Player #1 takes a gift from the pile and unwraps it. The round ends.

In Round 2, Player #2 can pick a wrapped gift and open it, in which case the round ends, OR Player #2 can steal what Player #1 has. In that case, Player #1 goes back to the well, picks another wrapped gift, and opens it.

From Round 3 on, it can get real fun. The player called can choose from the pile on the table or steal from one of the others.

The person who had the gift that has been stolen can either steal one of the other unwrapped gifts or select one of the wrapped gifts and open it.

If they choose a wrapped gift, the round ends.

OR, they can steal from one of the other players.

When it comes to stealing, an unwrapped gift can only be stolen ONCE during each round.

But remember that unwrapped gifts may change hands once EVERY round, so no unwrapped gift is “safe” until the very end.

This stealing continues until every gift has been stolen once leaving the last participant empty-handed. At that time, this last participant will select one of the remaining gifts from the pile and unwrap it. Once that gift has been revealed, this round is finally over. Note that at any time during a round, a losing participant may break the stealing cycle by choosing to select an unwrapped gift from the pile instead of stealing an already opened gift. At that time, the next Player (in numerical order) either selects the next unwrapped gift from the pile OR steals an unwrapped gift from someone else, starting a new cycle or round of stealing!

The rounds continue until the last unwrapped gift is selected by the last participant in numerical order or the last empty-handed participant in the last numerical round of stealing. After the last unwrapped gift has been selected and revealed, there will be one last round, to be started by Player #1. Since Player #1 was relegated to only selecting the first unwrapped gift and never had a chance to start a stealing round, this will be his or her chance to do so. If Player #1 decides to stand pat, then the gift exchange is over.

If Player #1 decides to steal, a new, final round of stealing ensues. Player #1 puts his gift on the table and steals from another player. That player can take the gift on the table OR steal a gift that hasn't been stolen in that round. This round continues until ALL of the gifts have been stolen once and there is no gift on the table.

Normally, it would end here. As they say in the commercials, “But wait, there's more!”

The club will have several “Mystery Gifts”, all in unmarked boxes. Like the wrapped gifts, you won't know what they are. They might be kits you always wanted but never got, they could be premium kits,

and they'll probably be kits that fall outside your area of interest.

All of the chips will be collected (remember your number!), put into a bag and drawn, randomly, one at a time.

The person whose number was drawn can trade what they have in their hand for one of the Mystery Gifts. Once you decide to take what's behind the Mystery Box, that's where it ends—no steals. It is a simple trade—you trade the unwrapped gift you have to the club for a Mystery Gift. If you're old enough, think about it as a round of "Let's Make A Deal"—you trade what you have for what's behind the Mystery Box.

If the person wants to stand pat with what they already have, another number will be drawn, and the process repeated until all four Mystery Gifts are claimed.

The kits taken in trade for the Mystery Gifts will form the nucleus of the monthly kit raffle stocks.

Once the smoke clears, you may swap among yourselves 'til your heart's content





"I assume you don't want to put a wreath on the front door either"

That's All Folks, See Ya'll in 2019

